The World of Norvostra

To those who would tread the lands of Norvostra, know this: you walk upon a dying land. The **Rotmire Blight** has choked its breath, and now, only the desperate and the damned remain. What once was a kingdom of struggling but resolute folk is now a patchwork of **quarantine wards**, abandoned towns, and roads lined with unburied dead.

- Norvostra Overview

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> *“Norvostra is dying, and the people know it.”*
> — Aeldric Voss, *Explorer of the Lost Lands*

Norvostra is the kingdom at the center of the Festering Lands. In the second year of the Rotmire Blight, ordinary questions of travel, food, trade, shelter, and local authority have become matters of survival.

The crisis is most visible in Faulmoor, but Norvostra remains a larger kingdom with surviving communities, regional identities, trade, faith, and political interests beyond the barony. The Blight has fractured old connections without erasing them.

